PROBLEM CORNER

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We solve two loci problems proposed by T.Recio and C. Ueno in the February 2025 Problem Corner issue.

Problem 1. Consider a triangle ABC. Find the geometric locus of points P such that \angle PBA = \angle PCB and study its properties.

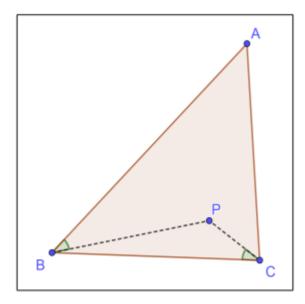


Figure 1: When $\angle PBA = \angle PCB$?

Solution.

Let $\langle BAC = \alpha, \langle ABC = \beta, \langle BCA = \gamma, \langle PCB = \theta. Assume \angle PBA = \angle PCB$. Then $\langle PBC = \beta - \theta$, and thus $\langle BPC = 180^{\circ} - \theta - (\beta - \theta) = 180^{\circ} - \beta$. Therefore, angle *BPC* is constant, and the locus of *P* is a circle (see figure).

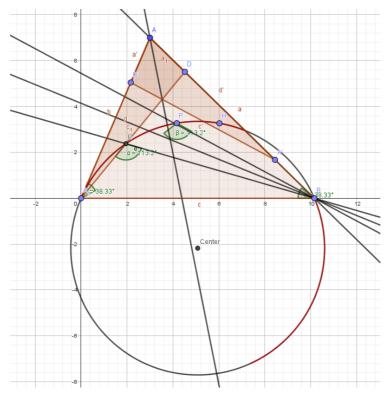


Figure 2: Locus of *P* for $\angle PBA = \angle PCB$

Problem 2 Consider a triangle *ABC*. Find the geometric locus of points *P* such that $\angle APB = \angle CPA$ and study its properties.

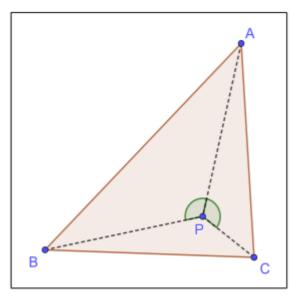


Figure 3: When does $\angle APB = \angle CPA$?

Let *D* be a point on *BC*, let *AH* be the altitude from *A* to *BC* and let *A'D'* be the symmetric of *AD* with respect to the axis *AH* (see Figure 4, notice that A=A).

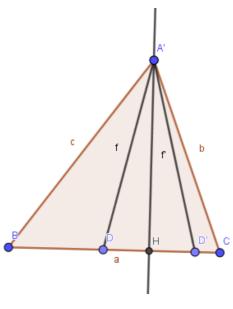


Figure 4

By construction we have $\langle BDA \rangle = \langle CD'A \rangle$, thus, the circles *ADB* and *ADC* intersect in both *A* and *P* and provide the solution to the problem, see Figure 5.

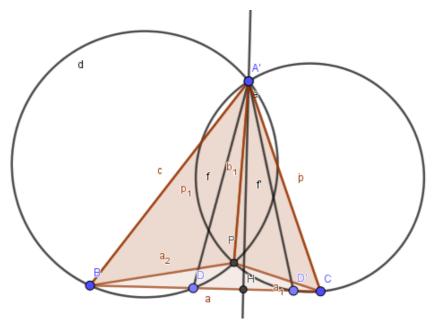


Figure 5: < APB = < ADB = < A'D'C = < A'PC

The locus of *P* is a curve going through points *C*, *H*, *A*, that can be traced with GeoGebra (see Figure 6):

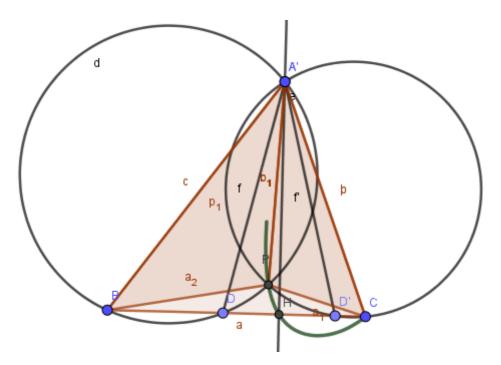


Figure 6: Tracing the locus of P when moving D

Finally, Figure 7 shows the equation of this locus, obtained with GeoGebra, a degree 5 polynomial that factors as a circle (degenerate case) and a cubic (an strophoid, see https://mathcurve.com/courbes2d.gb/strophoid.shtml).

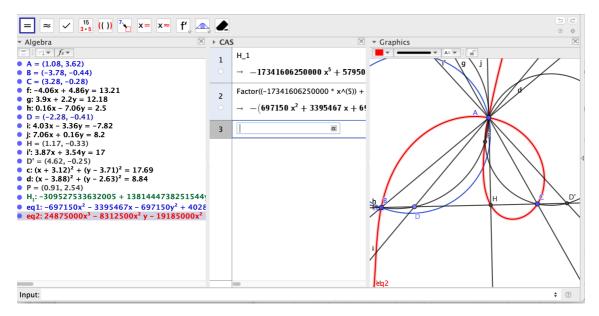


Figure 7: in red, the locus, an strophoid